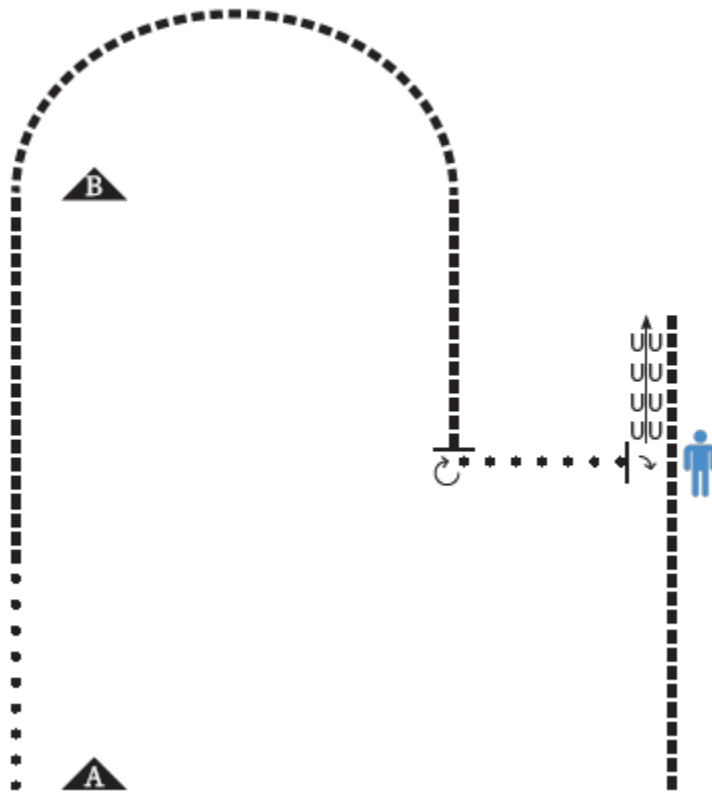
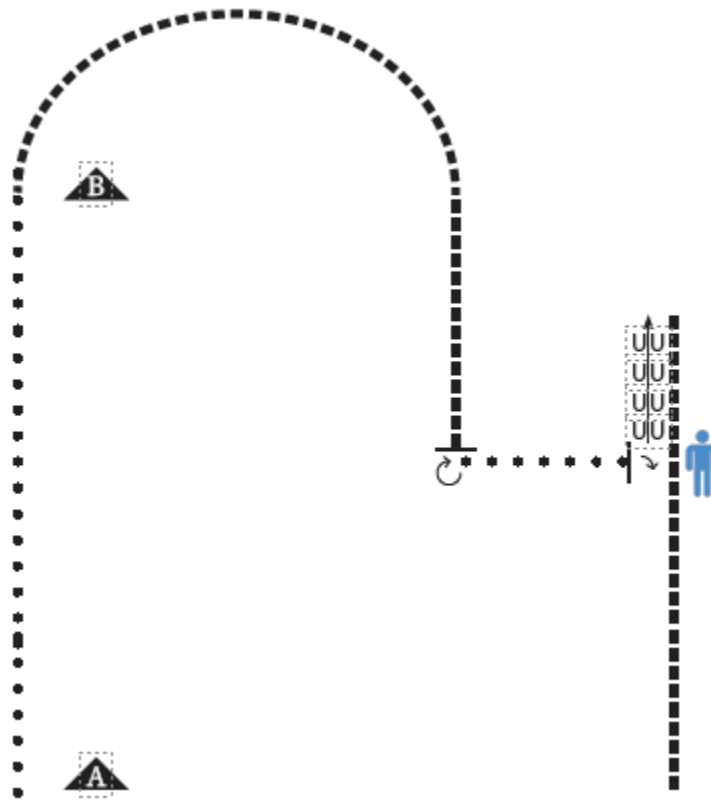


Youth Walk Trot Showmanship & All Breed WT Showmanship



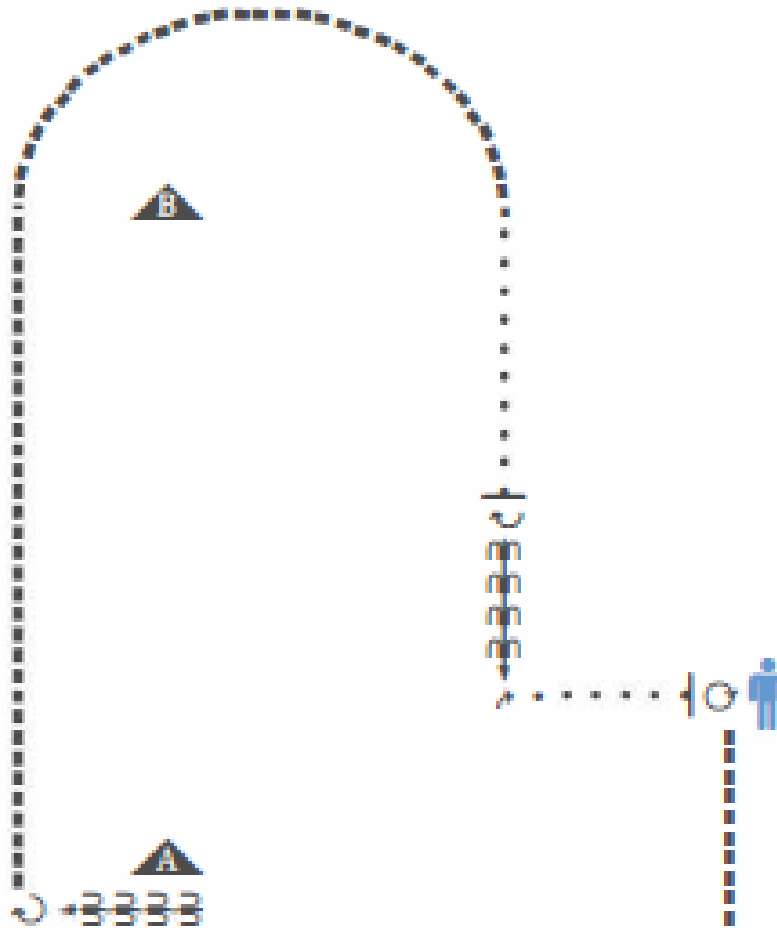
1. Walk.
2. Trot around B and halfway to A.
3. Stop. Perform a 270° turn.
4. Walk to judge.
5. Stop and set up.
6. Inspection.
7. When dismissed perform a 90° turn, back, and trot to exit.

Amateur Walk Trot Showmanship



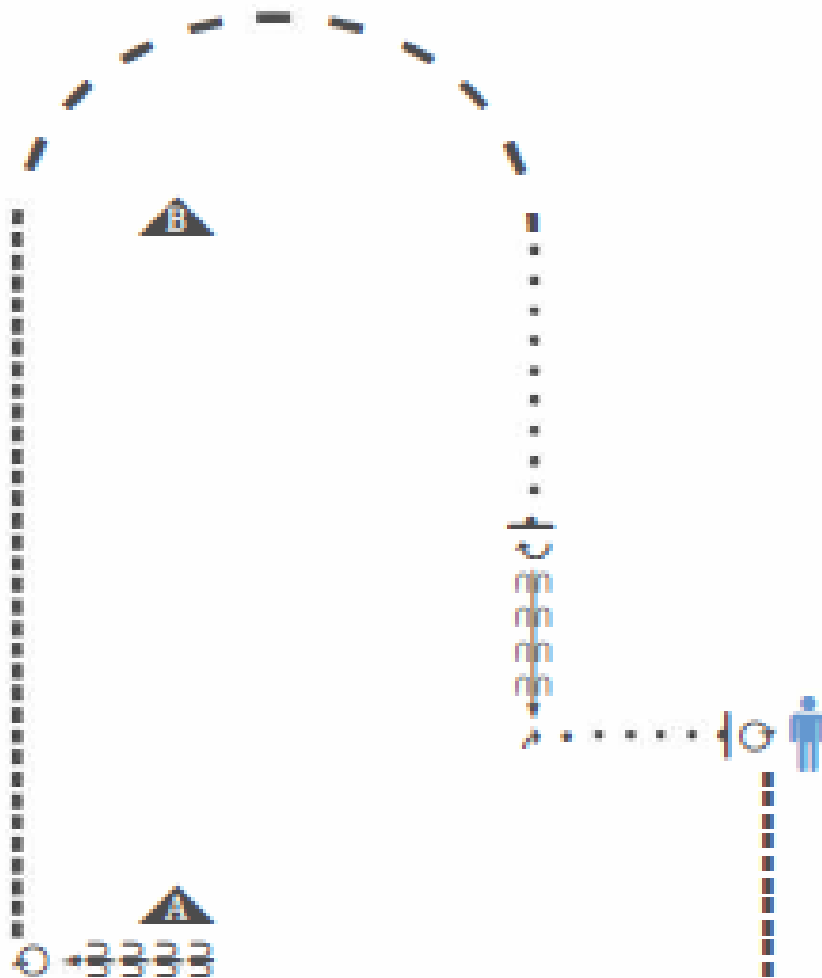
1. Walk to B
2. Extended Walk from B and halfway to A.
3. Stop. Perform a 270° turn.
4. Walk to judge.
5. Stop and set up.
6. Inspection.
7. When dismissed perform a 90° turn, back, and Extended Walk to exit.

Novice Youth and Novice Amateur Showmanship



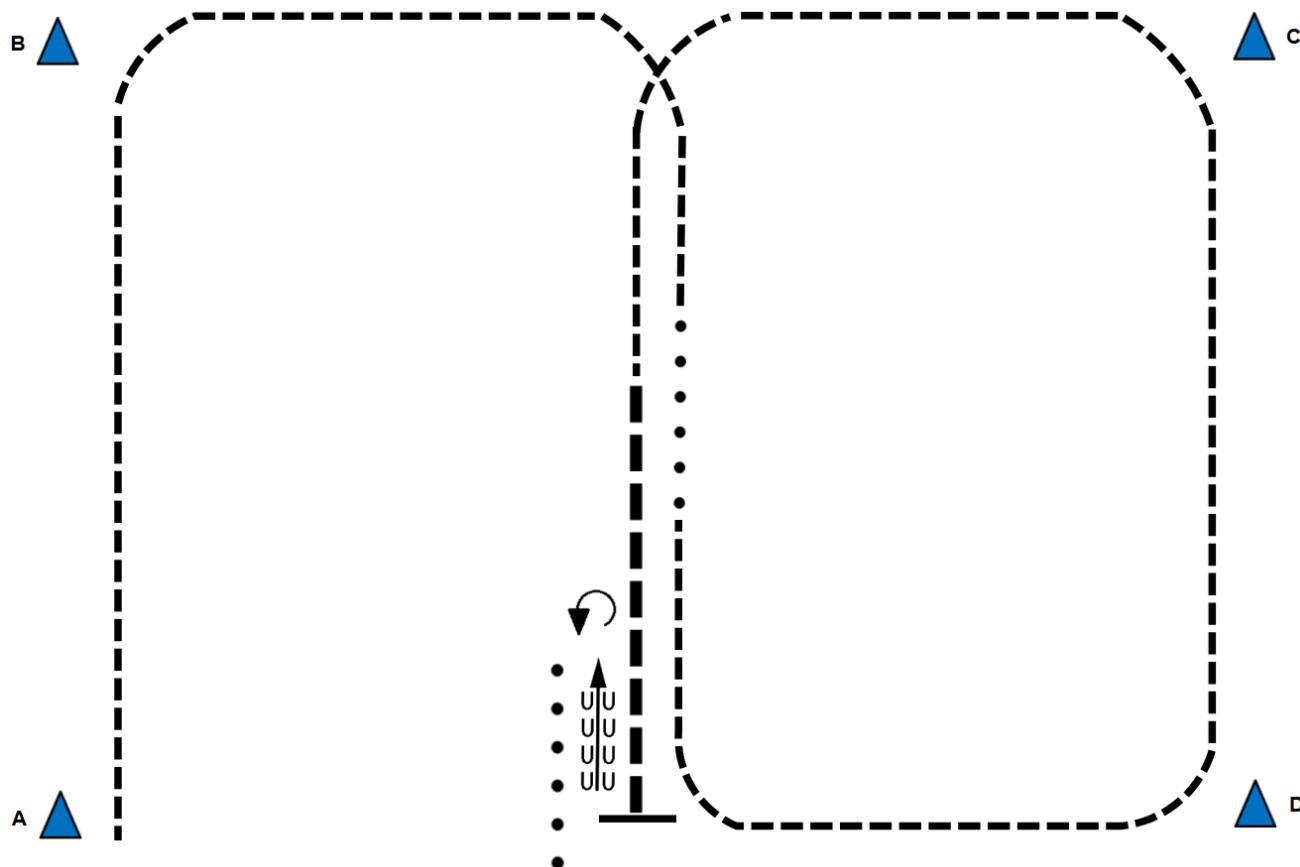
1. Back. Perform a 270° turn.
2. Trot to B.
3. Trot half circle.
4. Walk halfway to A.
5. Stop. Perform a 180° turn.
6. Back. Perform a 90° turn.
7. Walk to judge.
8. Stop and set up.
9. Inspection.
10. When dismissed perform a 450° turn. Trot to Exit.

Youth, Amateur & All Breed Showmanship



1. Back. Perform a 630° turn.
2. Trot to B.
3. Extended trot half circle.
4. Walk halfway to A.
5. Stop. Perform a 180° turn.
6. Back. Perform a 90° turn.
7. Walk to judge.
8. Stop and set up.
9. Inspection.
10. When dismissed perform a 450° turn. Trot to Exit.

Amateur Walk Trot Equitation
Youth Walk Trot Equitation & All Breed WT Equitation

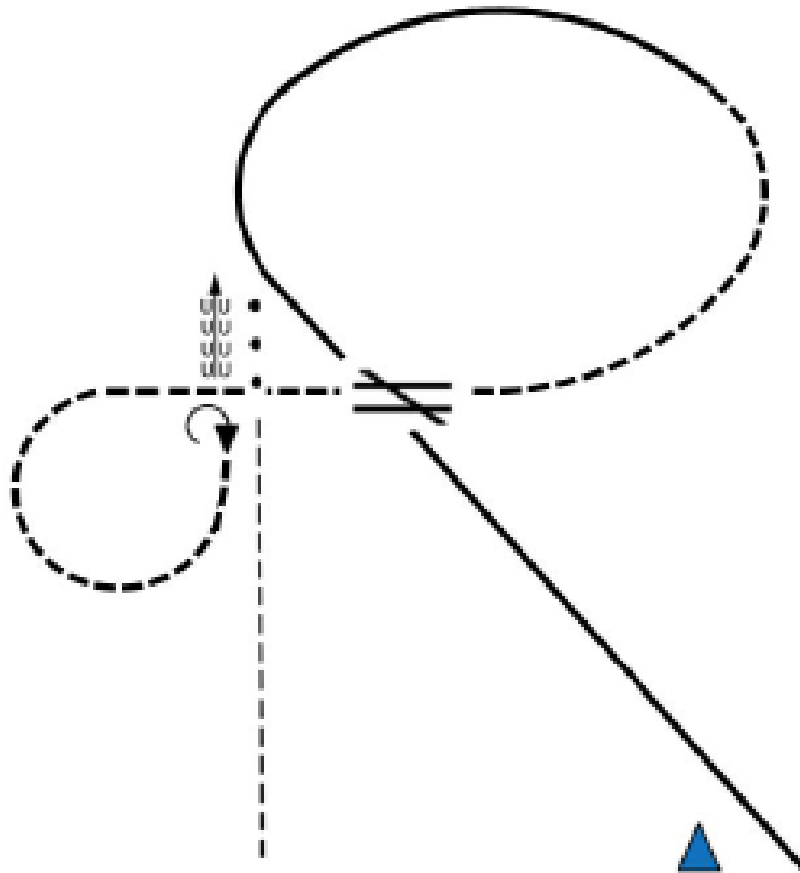


Be ready at marker A.

1. Trot on the left diagonal to the center of the pattern.
2. Walk two horse lengths.
3. Trot on the right diagonal for a full circle to the center of the pattern.
4. Sitting trot until even with marker A.
5. Stop and back two horse lengths.
6. Perform a 360 degree forehand turn to the left.
7. Walk past marker A.

Pattern is complete.

Novice Youth, Novice Amateur, Youth, Amateur & All Breed Equitation

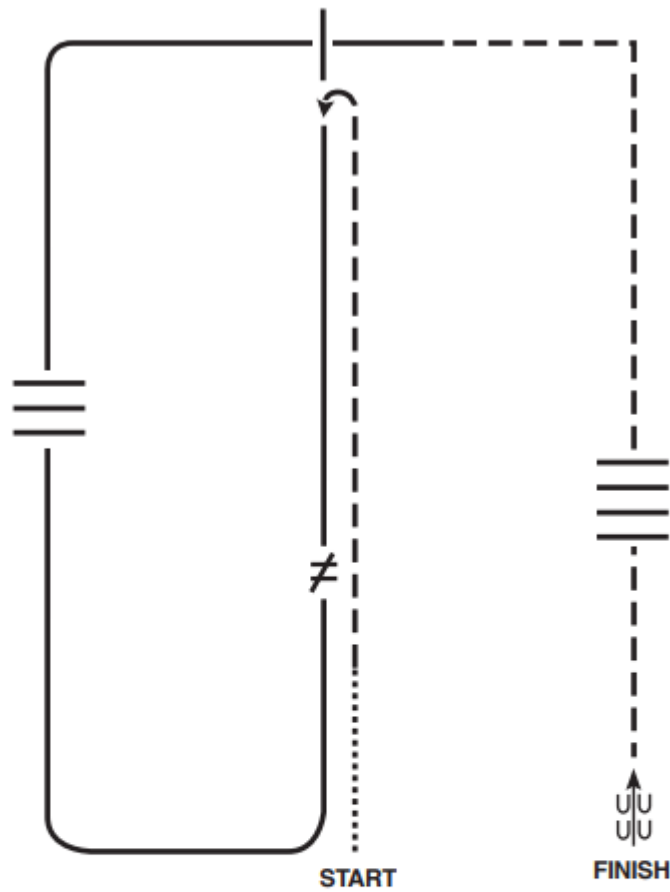


Be ready before the marker.

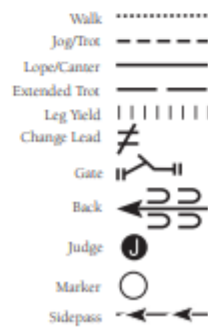
1. Canter on the left lead.
2. Change leads (simple or flying).
3. Proceed on the right lead
4. Break to a trot on the left diagonal.
5. Change to right diagonal and circle left.
6. Halt. Perform a 180 degree forehand turn to the right.
7. Back six to eight steps.
8. Walk six to eight steps.
9. Move into a sitting trot and pass start marker.

Pattern is complete.

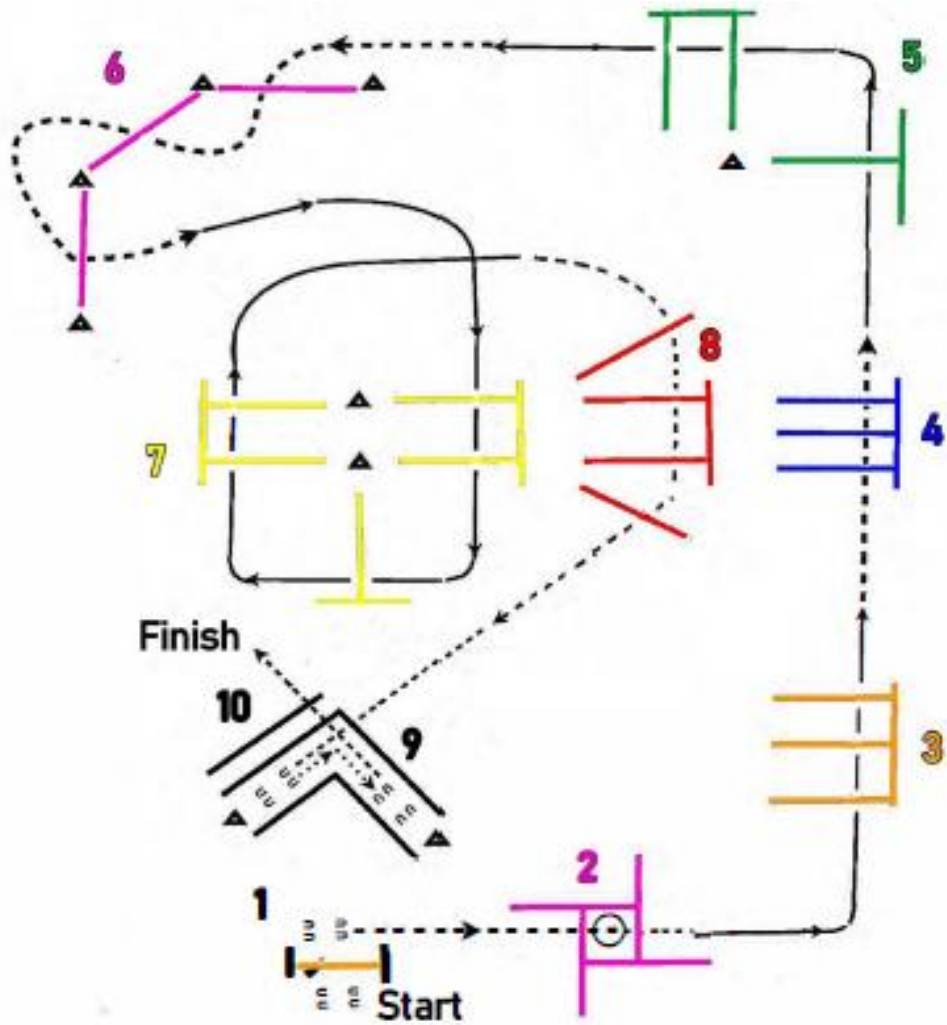
English Versatility - Pattern 2



1. Forward Walk From Gate
2. Trot Right Diagonal
3. Halt 180 Forehand turn right
4. Canter Left Lead
5. Change Leads Simple or Flying
6. Right Lead around end and over three rails
7. Right lead around end and over one rail
8. Trot Left Diagonal
9. Trot Four Rails
10. Forward sitting trot
11. Stop and back



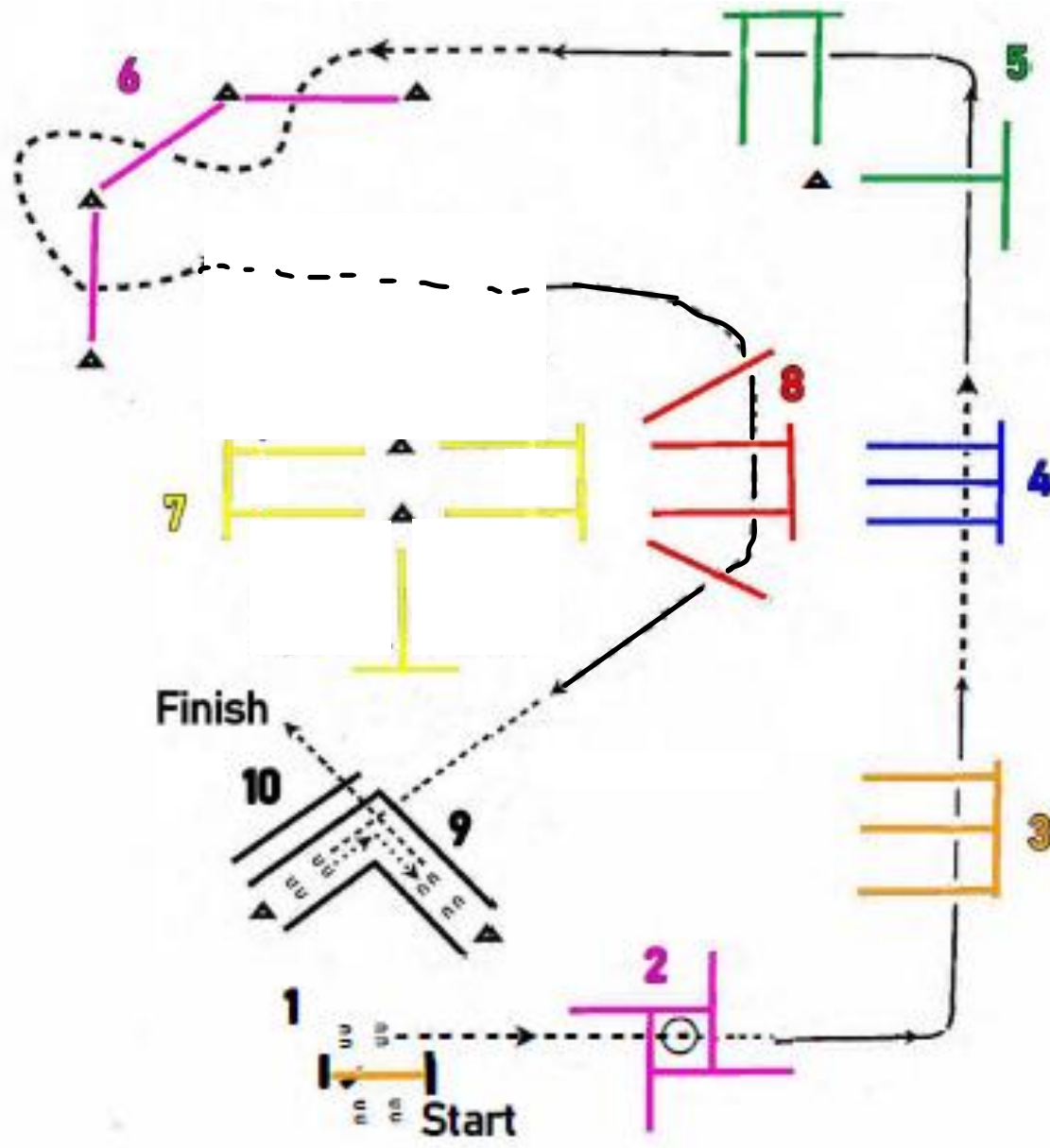
Novice Youth Trail - Novice Amateur Trail - Green Trail - Youth Trail - Amateur Trail
 All Breed & Open Trail All Ages



1. Gate Right Hand
2. Jog into Box,
360 Either Way, Walk Out
3. Lope Left Lead
4. Jog Poles
5. Lope Left Lead
6. Jog Serpentine
7. Lope Right Lead

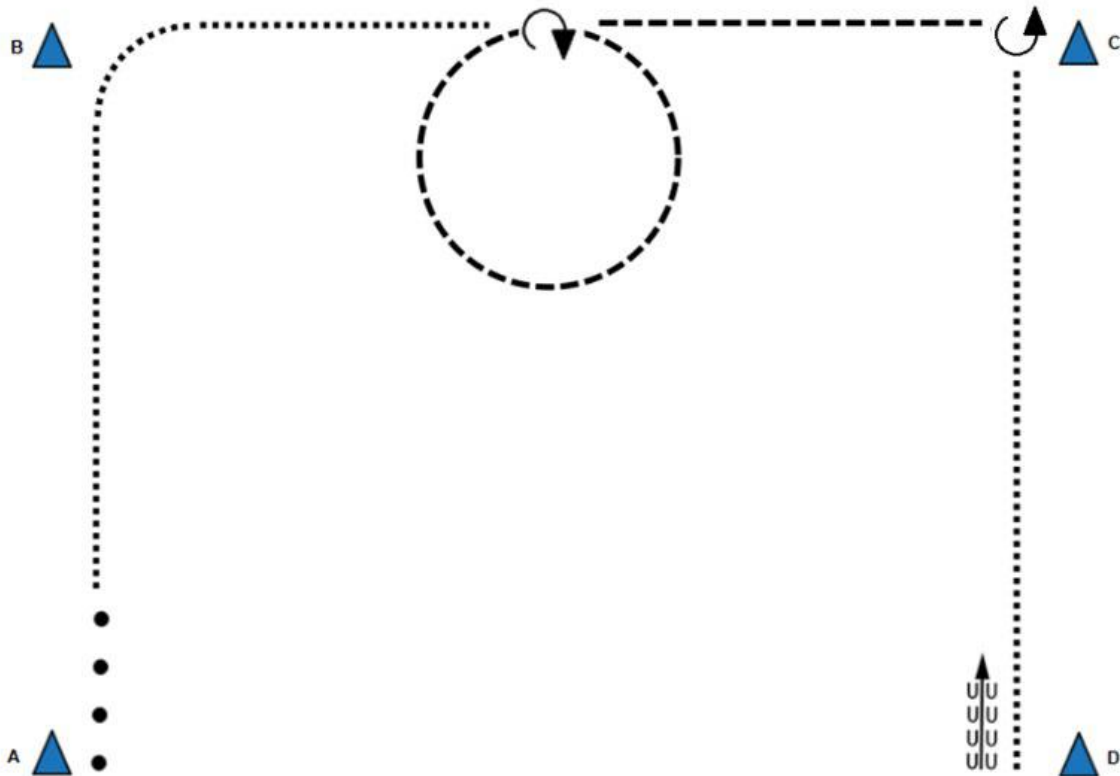
8. Jog Poles
9. Jog Into Chute,
Back Around Corner
10. Walk Out of Chute Over Poles

All In Hand Trail - Youth Walk Trot Trail
 Amateur Walk Trot Trail – All Breed WT Trail



1. Gate Right Hand
2. Walk into the box, 360 Either way, walk out
3. Trot Poles
4. Walk Poles
5. Trot poles
6. Walk Serpentine
7. Trot Poles on obstacle 8
8. Break to a walk and walk into Chute, Back corner
9. Walk out of Chute and Over Poles

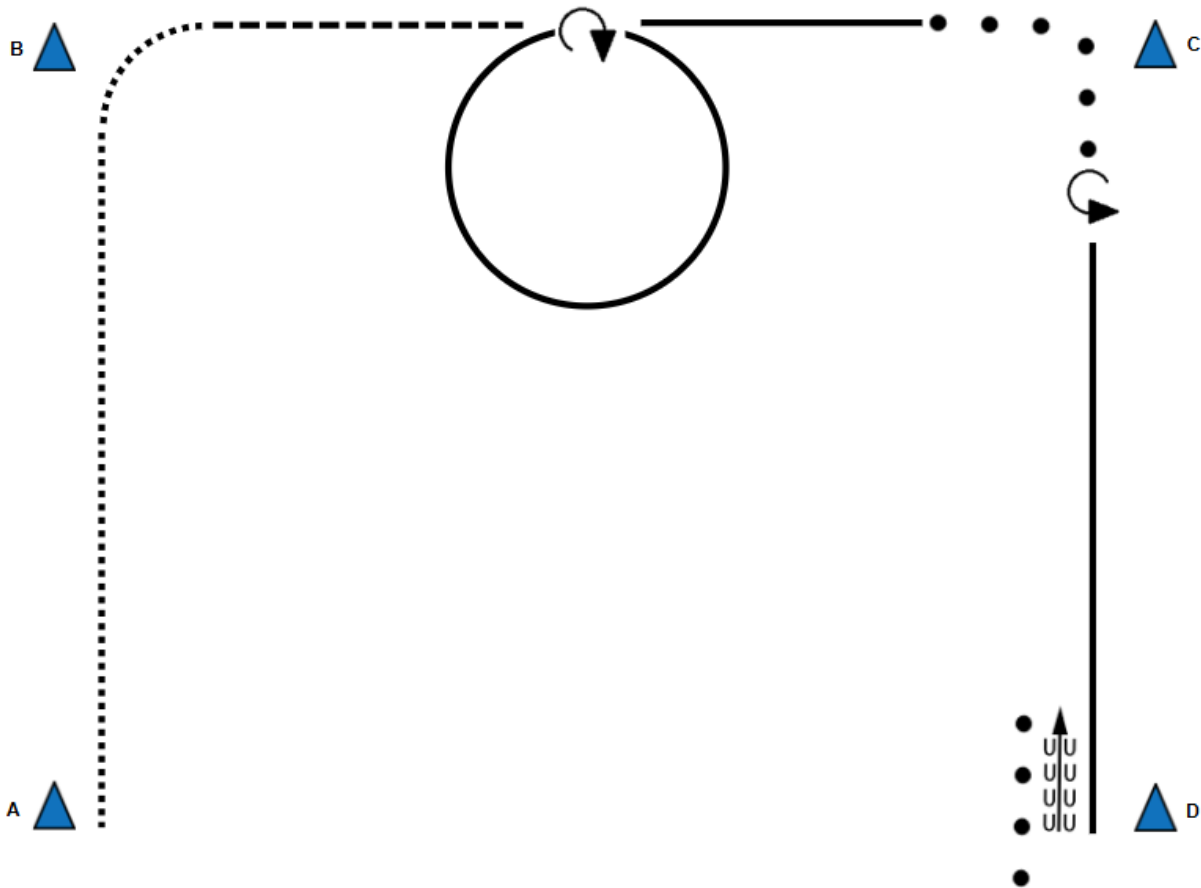
Amateur Walk Trot Horsemanship
Youth Walk Trot Horsemanship
All Breed WT Horsemanship



Be ready at marker A.

1. Walk one horse length.
 2. Jog to marker B and around the corner to the right.
 3. Stop halfway between marker B and marker C, and turn 360 degrees to the right.
 4. Extend the jog in a circle and continue to marker C.
 5. Stop and turn 270 degrees to the left.
 6. Jog to marker D.
 7. Stop and back.
 8. Exit at a jog.
- Pattern is complete.

Novice Youth, Novice Amateur, Youth, Amateur & All Breed Horsemanship

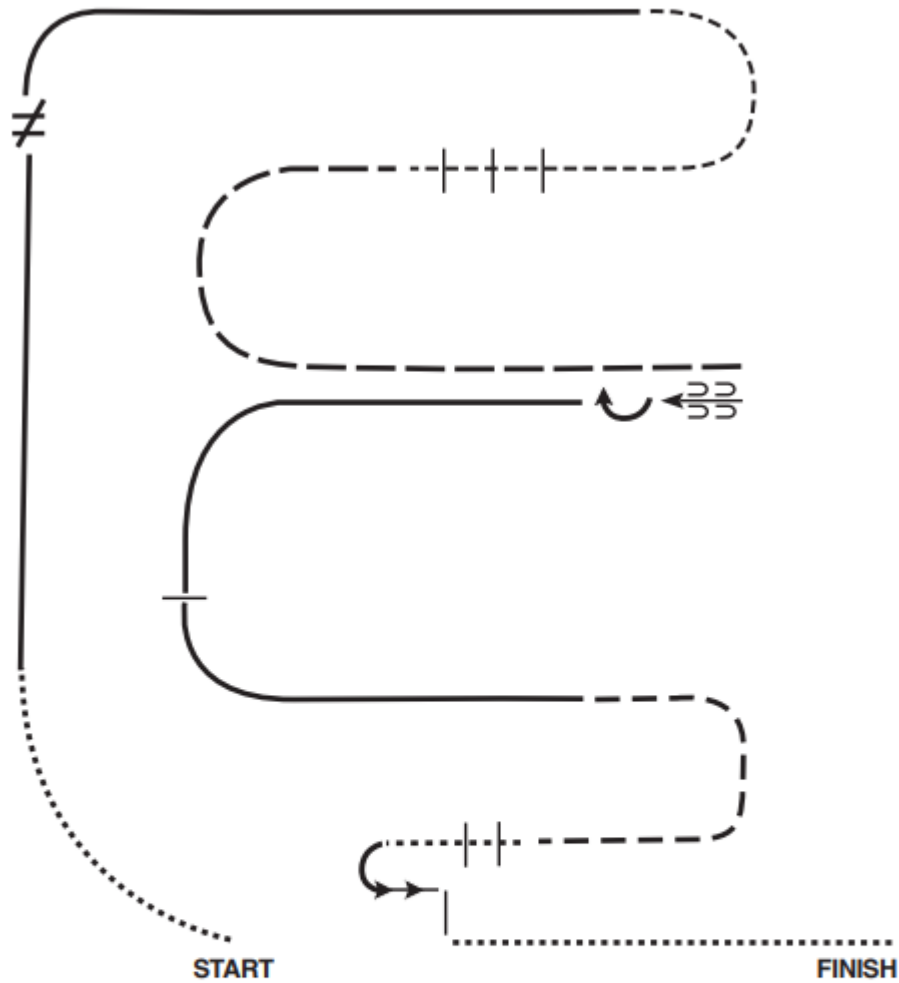


Be ready at marker A.

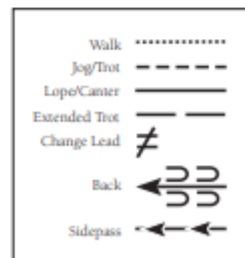
1. Jog from marker A to marker B and around corner.
2. Extended jog to the center of marker B and marker C, then stop.
3. Perform a 360 degree turn to the right.
4. Lope a circle on the right lead and continue directly toward marker C.
5. Break to a walk just before marker C and walk around the corner.
6. Stop and perform a 360 degree to the left.
7. Lope on the left lead to marker D.
8. Stop and back one horse length.
9. Walk past marker D.

Pattern is complete.

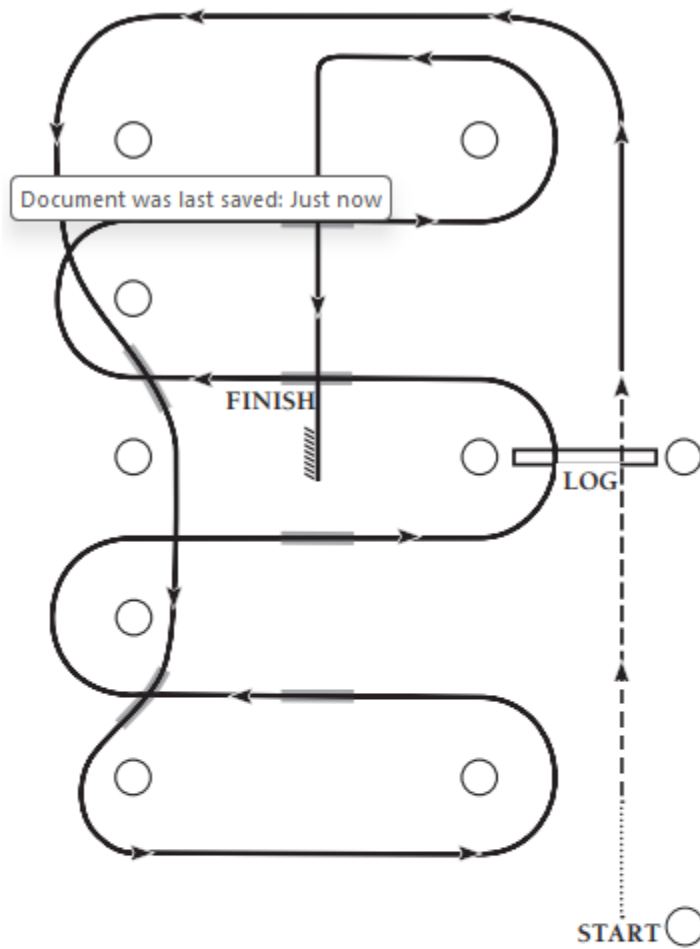
Western Versatility - Pattern 1



- | | |
|-------------------------------|---|
| 1. Walk | 9. 180 Turn Right |
| 2. Left Lead | 10. Left Lead Lope |
| 3. Simple change through Walk | 11. Lope over One Pole |
| 4. Right Lead | 12. Jog |
| 5. Jog | 13. Walk over Two Poles |
| 6. Jog three poles | 14. 180 Turn Left |
| 7. Extended jog | 15. Sidepass Right Over Pole and Walk to Exit |
| 8. Stop and Back | |

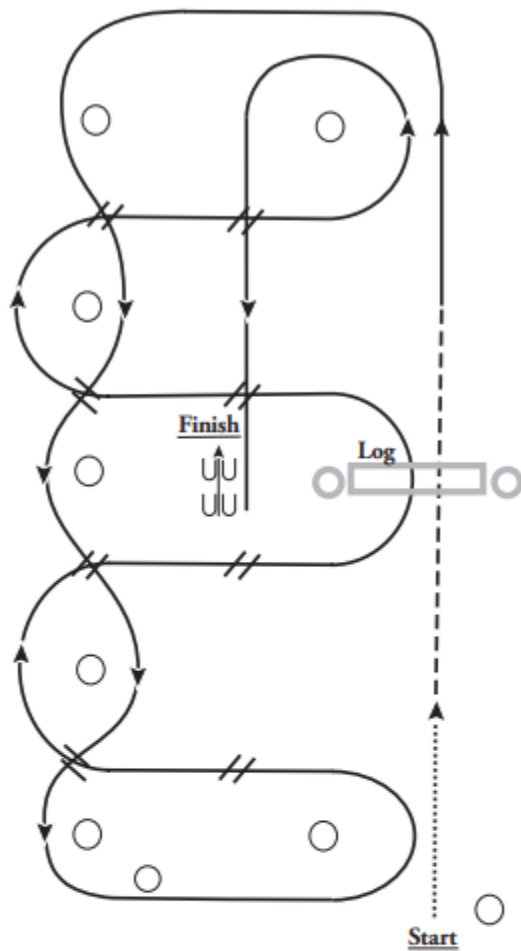


Green and Novice Western Riding



1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to left lead and lope around end.
3. First line change.
4. Second line change, lope around end of arena
5. First crossing change.
6. Second crossing change.
7. Lope over log.
8. Third crossing change.
9. Fourth crossing change.
10. Lope up the center, stop and back.

Youth, Amateur, Open, All Breed Western Riding



1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to lope and lope around end.
3. First line change.
4. Second line change.
5. Third line change.
6. Fourth line change and lope around the end of arena.
7. First crossing change.
8. Second crossing change.
9. Lope over log.
10. Third crossing change.
11. Fourth crossing change.
12. Lope up the center, stop and back.